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| Name of Game |  |
| What software did you use to make your game? |  |
| What happens in your game? (500 words) |  |
| Summarise your game in one sentence: |  |
| How did you build your game? (300 words) |  |
|  | Did you encounter any difficulties while building your game? How did you overcome them? | |
| If you could develop your game further, what would you do? (300 words) |  |  |